INDUSTRIAL DESIGNER

OBJECTIVE

To excel in conceptual development and continue to advance the integration of product design, engineering, graphic design, printing, manufacturing, user interface, branding, function and form.

EDUCATION

2006 - 2011

California State University, Long Beach

Bachelor Degree of Science in Industrial Design; completed in 2011.

2002 - 2003

Art Center College of Design

Figure Drawing; High School Level Program (Two Semesters)

SKILLS

Design ---- Sketching, Rendering, 2D to 3D visualization, Research, Problem Solving, Understanding of Design Cues, Material Processes, Technical Drawings.

Computer - - - SolidWorks, Photoshop, Illustrator, Keyshot and InDesign

Modeling --- Laser-Cutting, Fiberglass, Silicone Mold Casting, Body Filler, Polyurethane Foam, Styrofoam, Wire, Rapid Prototyping, Bristol Paper, Cardboard and Foam Core mock-ups.

EXPERIENCE

RESPONSIBILITIES

Industrial Designer / Product - - Design Engineer

Troy Lighting - CSL Oct. 2017 - March 2019 626.336.4511

Create submittal drawings for clients approval. Once approved, the drawing goes more into detail for fabrication, assembly, installation and maintenance. Build of materials are created to help in cost, time, inventory and

fabrication. Assisted in any fabrication needs, for example printing of full size drawings, new weldment drawings, additional measurements and screen shots from 3D model.

Industrial Designer / Product - Design Engineer

Intense Lighting a LEVITON Company Dec. 2014 - March 2017 714.630.9877 Develop conceptual design proposals, build functional rapid prototyped mechanisms and full scale fixtures. Properly prepare all parts for manufacturability for casting and sheet metal production. Create detailed engineering drawings of parts and assemblies with part numbers, detailed notes, exploded views and dimensions. Generate a build of materials and initiate the handoff to the Manufacturing Engineer for internal production build of fixture.

Freelance Industrial Designer

Aug. 2010 - 2017 Southern California Area Working with various companies involving reverse engineering, updating old product, Creating photorealistic 3D renderings of industrial tools and photobooths for special events. Working along side with welders to make sure client is satisfied with final product.

Senior Industrial Designer

Incipio Group Aug. 2011 - Jan. 2014 800.733.0088 Contributed to the successful launch of the iPhone 5 protective cases by executing ideas from the initial sketch phase to production drawings for manufacturing. Create branding guidelines for product line up. Designed and created technical drawings of laptop sleeves, messenger bags and backpacks.

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EXPERIENCE

RESPONSIBILITIES

Industrial Designer

ANDesign Lab Nov. 2010 - Oct. 2011 714.884.3874

Design and manage various projects from conceptual Photoshop renderings to prototype modeling to verify manufacturing, tooling, and materials. Present concepts/prototypes to clients and potential buyers.

Faulconer Design & Development June 2010 - July 2011 949.566.0056

Industrial Designer & Model Maker - - - - Concept generation, concept refinement, product development, including manufacturing materials and processes. Fabricate shoe models with materials such as fabric, plastic and urethanes.

Junior Graphic Designer

Pi Design Jan. 2003 - Dec. 2006 805.383.0054

----- Design logos and present to client; Create and re-design brochures with updates and new trends; Update advertisements and prepare for print to magazine vendors. Assist in webpage layout and organization of files.

ACHIEVEMENTS

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	2017	Thru-Hiked the Pacific Northwest Trail (June 27th - October 16th)
	2017	Intense Ligthing Recognized IES Progress Report – iQ Nano Smart Track System
	2014	Thru-Hiked the Pacific Crest Trail (March 28th - September 8th)
	2014	Incipio Best of Show Finalist – Steno Keyboard Folio for iPad Air at the CES
	2013	Overall Best of Show 2013 Award – Incipio OffGRID™ Pro Battery Case for iPhone 5
	2013	Best of Show 2013 Award – Incipio OffGRID™ Family for iPhone 5
	2013	Best of Show 2013 Award – Incipio ATLAS™
	2011	Semi Finalist – RYZ Competition
	2010	Honorable Mention – International E-Waste Design Competition
	2010	Semi Finalist – Deviant Art "Repo Men" Contest

Certificate of Recognition (3rd Place) - Sponsored Project from Architectural Area Lighting

AFFILIATES

Since 2009	IDSA Industrial Designers Society of America Member
Since 2009	PDMA Product Development and Management Association Member
Since 2008	SME Society of Manufacturina Engineers Member

VOLUNTEERING

2008

2017	~190hrs	Pacific Northwest Trail Association - Creating Maps & Scouting Trails
2014	~40hrs	Pacific Crest Trail Association - Trail Maintenance
1996	~16hrs	Habitat for Humanity - Fillmore, CA

INTERESTS

Guitar, Hiking, Photography, Golf, Kinetics, Industrial Design, Graphic Design, 3D Rendering, Architecture, Model Making, Exploded Drawings, Archery, Sculpting and Painting.

^{*} References upon request